

DEPARTMENT OF COMPUTER SCIENCE

Computer Science (CS) Sample Schedule

2022-2023

Major: Computer Science, College of Letters and Science

NOTE: This is one sample of many variations of schedules. Depending on what classes you have taken, your schedule will vary. Course offerings will vary from year to year. Always verify that a course is being offered the quarter you wish to take it.

	<u>FALL</u>	<u>WINTER</u>	<u>SPRING</u>
FRESHMAN	MAT 21A ECS 36A*† English Requirement or GE	MAT 21B ECS 36B Science Requirement or GE	MAT 21C ECS 50 ECS 20 Science Requirement
FRESHMAN ALTERNATE	MAT 21A ECS 32A* English Requirement or GE	MAT 21B ECS 36A ECS 20	MAT 21C ECS 36B Science Requirement
SOPHOMORE	MAT 22A ECS 50/36C Science Requirement or GE	STA Requirement ECS 154A Science Requirement or GE	ECS 122A ECS Elective GE
JUNIOR	ECS 120/122B ECS Elective GE	ECS150 ECS Elective GE	ECS 140A ECS Elective UWP Requirement
SENIOR	ECS Elective Upper Division Units GE	ECS Elective Upper Division Units GE	ECS Elective GE

* Register for ECS 32A (Introduction to Programming) if you do not have prior experience with basic programming concepts, such as variables, loops, and conditional statements. After ECS 32A, take ECS 36A, and then follow the rest of the sequence.

† Registration for ECS 36A requires a passing grade on the CS Placement Exam. Otherwise, students must register for ECS 32A prior to taking ECS 36A. Students will receive only 2 units for ECS 36A after completion of ECS 32A.

NOTE: This schedule does *not* include all University and College of Letters and Science requirements. See the UC Davis General Catalog for the full list of requirements.